Create a timed quiz using JavaScript that stores high scores and gauge progress compared to peers:

Functionality Requirements:

* click the start button
  + timer starts and I am presented with a question
* When question is answered
  + Present user with another question
* When question is answered incorrectly
  + time is subtracted from the clock
* When all questions are answered, or the timer reaches 0
  + the game is over
* When the game is over
  + User can save initials and score

**Grading Requirements**

This challenge is graded based on the following criteria:

**Technical Acceptance Criteria: 40%**

* Satisfies all the above acceptance criteria.

**Deployment: 32%**

* Application deployed at live URL.
* Application loads with no errors.
* Application GitHub URL submitted.
* GitHub repository that contains application code.

**Application Quality: 15%**

* Application user experience is intuitive and easy to navigate.
* Application user interface style is clean and polished.
* Application resembles the mock-up functionality provided in the Challenge instructions.

**Repository Quality: 13%**

* Repository has a unique name.
* Repository follows best practices for file structure and naming conventions.
* Repository follows best practices for class/id naming conventions, indentation, high-quality comments, etc.
* Repository contains multiple descriptive commit messages.
* Repository contains a high-quality README file with description, screenshot, and link to deployed application.

Graphical user interface, text, application

Description automatically generated